

How to Time Keep using Swim Club Connect App

Requirements: To be able to log in as a timekeeper for a meet the meet must be open. This is controlled by the Race Starter on the night.

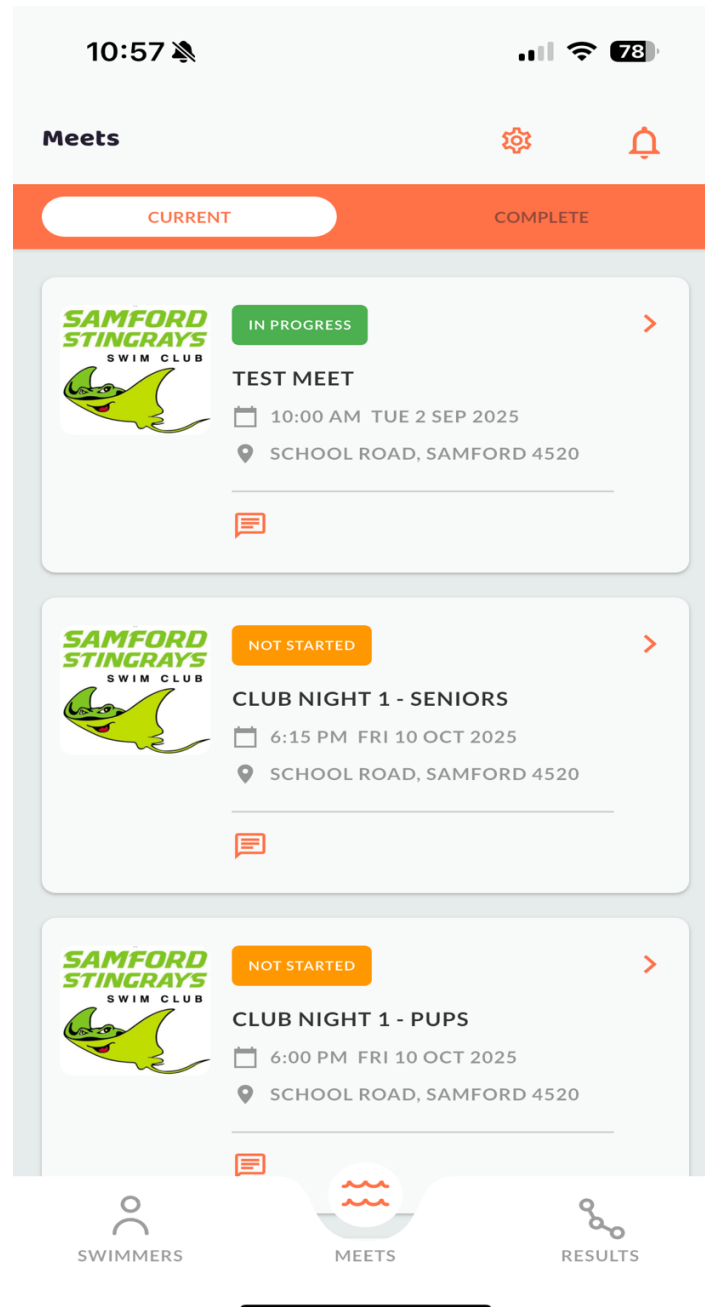
General Timekeeping Guidelines

- *Arrive on Time*
Be at your lane when the Race Starter requests timekeepers to receive instructions pertinent to the night's races.
- *Pay Attention to Instructions*
Always listen carefully to the starter's announcements, as they will confirm the event, stroke and distance.
- *Focus on Your Lane Only*
Each timekeeper is responsible for the assigned lane. Do not compare swimmers in other lanes, focus on your swimmer.
- *Start Timing Promptly*
Begin timing at the exact moment you hear the starting sound. But don't worry if you miss the exact start as your phone will sync with the Race Starter and catch up.
- *Stop Timing Accurately*
Stop timing the moment the swimmer touches the wall, not before or after.
- *Consistency Matters*
Aim to match closely with the other timekeeper in your lane. A difference of no more than one second is acceptable.
- *Report Discrepancies*
If your time differs significantly from your partner's or if you make an error (e.g. stopping too early/late), notify the Race Secretary immediately.
- *Avoid Distractions*
Remain focused during each race. Avoid using your phone, getting too caught up in chatting, or stepping away while swimmers are racing.
- *Breaks are Covered*
If you need a break (e.g. toilet or food), notify the timekeeper spotter so they can step in to cover your lane.
- *Respect the Role*
Timekeeping is vital to fair competition. Take care to record accurately and treat the role with the importance it deserves.

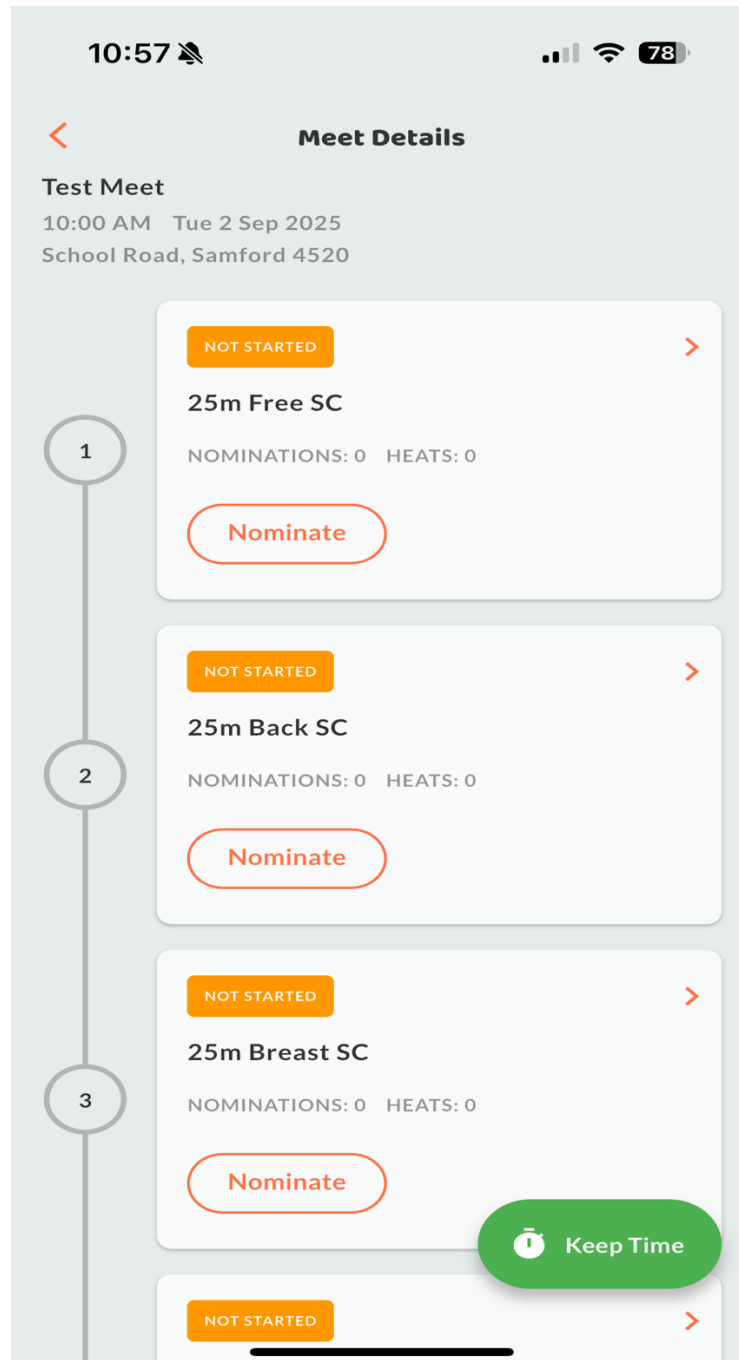
How to Login as a Timekeeper

Click the 'Meets' tab at the bottom of the screen.

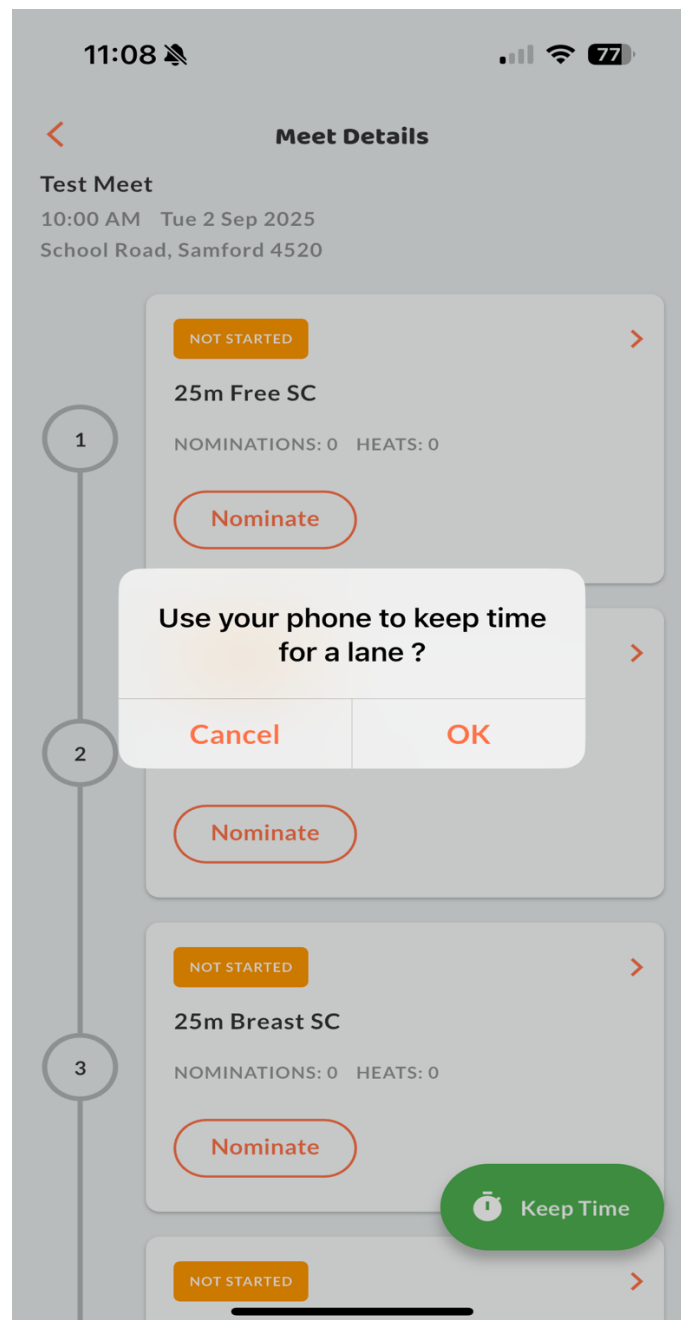
1. To time keep the meet will show 'In Progress'.



1. Select the meet you want to time keep for.
2. Once selected, the Keep Time button will appear in the bottom right corner of the screen.



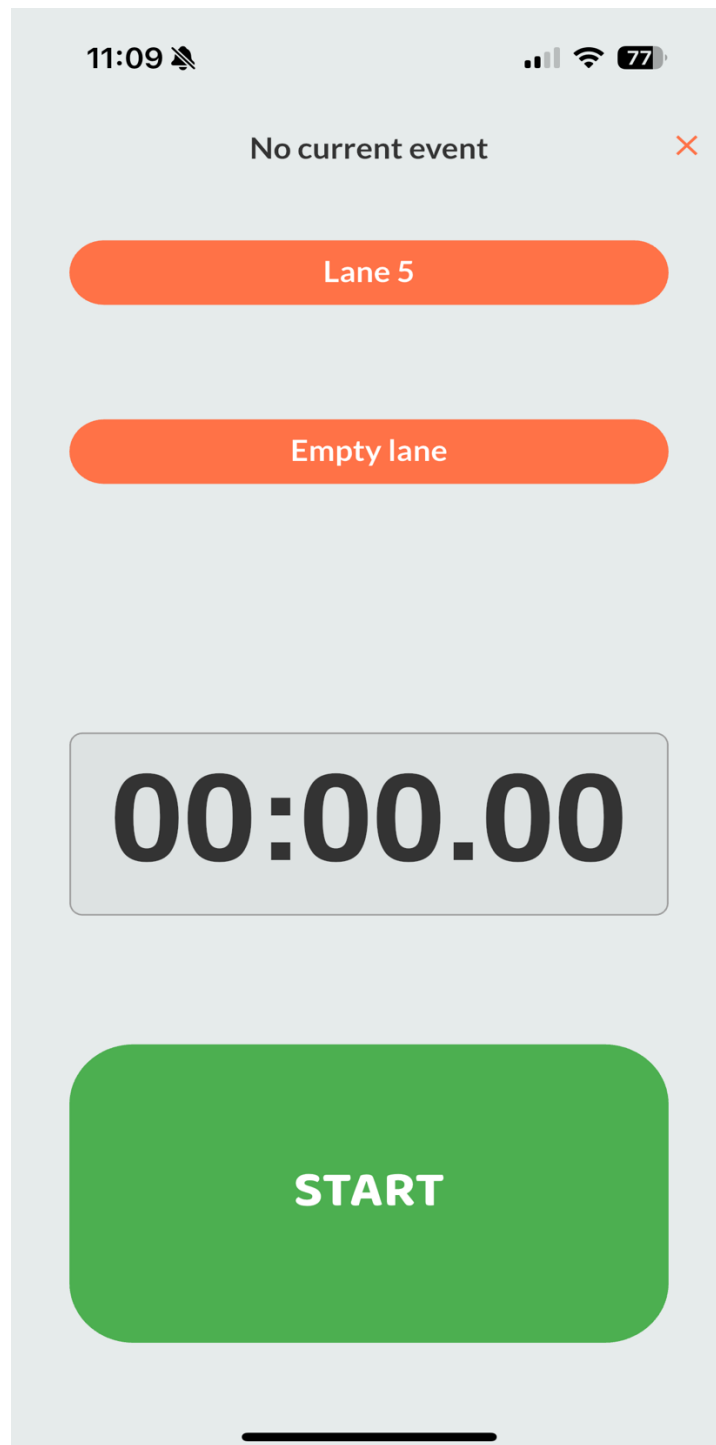
1. Click the 'Keep Time' button.
2. Notification will appear to confirm you wish to time keep on the phone.
3. Click Ok



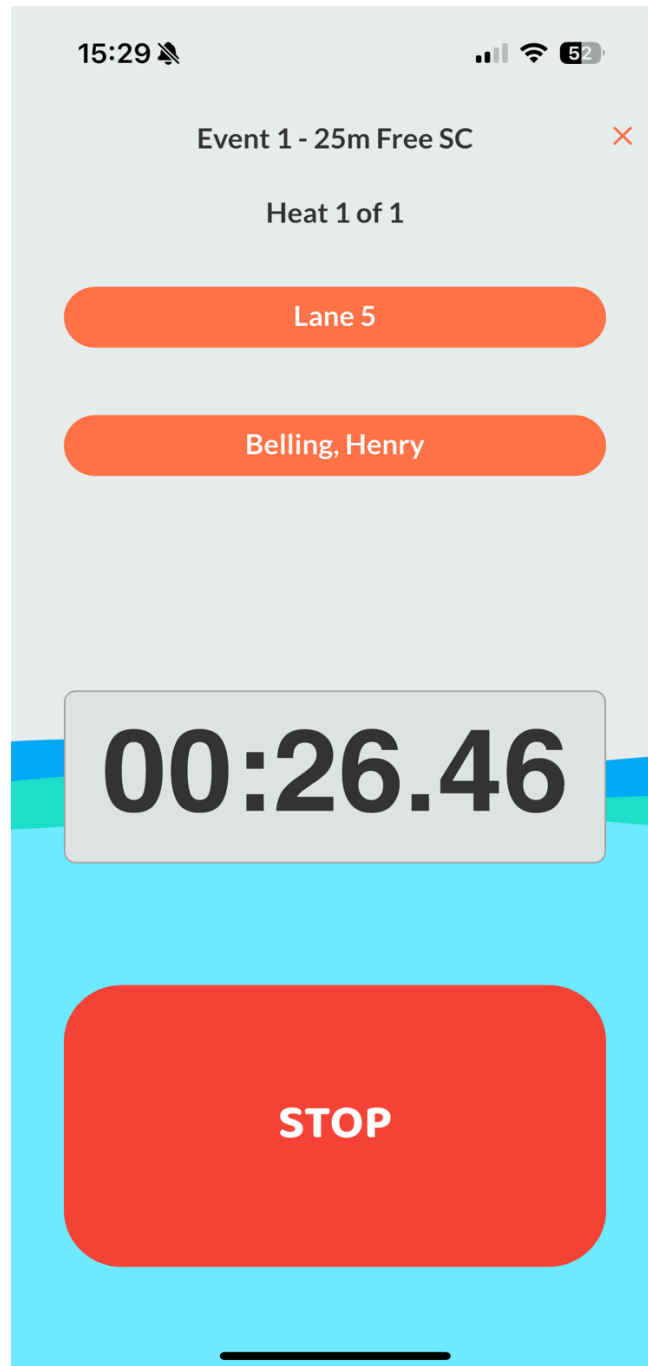
1. Choose the lane you want to time keep for.
2. We require two timekeepers per lane.
3. If someone is already timekeeping in a lane their name will appear.
4. Pick a free lane or a lane that only has one name assigned to it.
5. Click Next.

The screenshot shows a mobile application interface for selecting a lane to timekeep. At the top, the status bar displays the time 11:08, signal strength, Wi-Fi, and battery level at 77%. The app's header includes a back arrow on the left, the title "Lane" in the center, and a red "Next" button on the right. Below the header, the instruction "Choose lane to time" is centered. The main content area features a vertical list of nine rounded rectangular buttons, each labeled "Lane 1" through "Lane 9". The buttons are light gray with a thin red border. At the bottom of the screen, a black horizontal bar indicates the home indicator.

1. Timekeeping screen will display
2. Lane number you are timekeeping for will display at the top
3. By default, it will say 'Empty Lane' until the race starter sets the race up to start. Swimmer's name will then display for the lane.

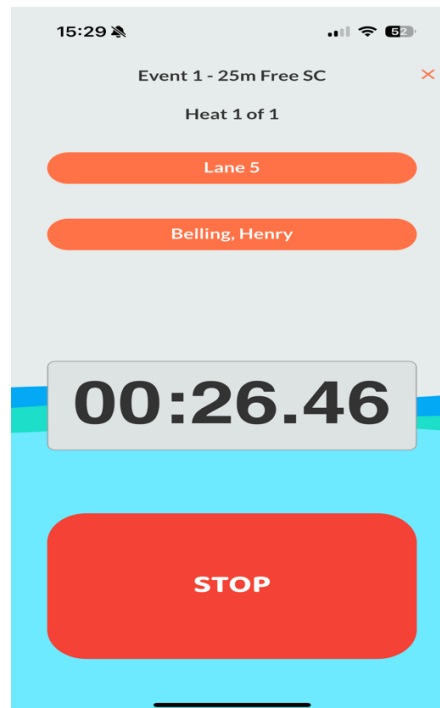


1. To begin timekeeping click the Start Button
2. The system will automatically “catch up” to the race starter start, so you do not have to worry about hitting start in time with the start gun

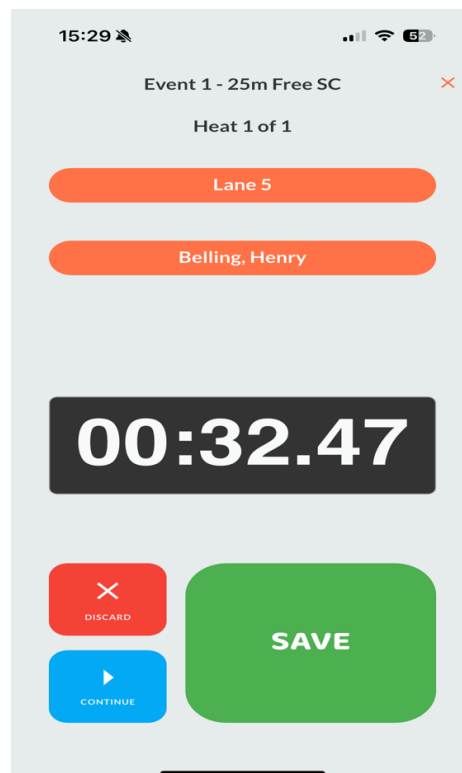


Normal Timekeeping Process

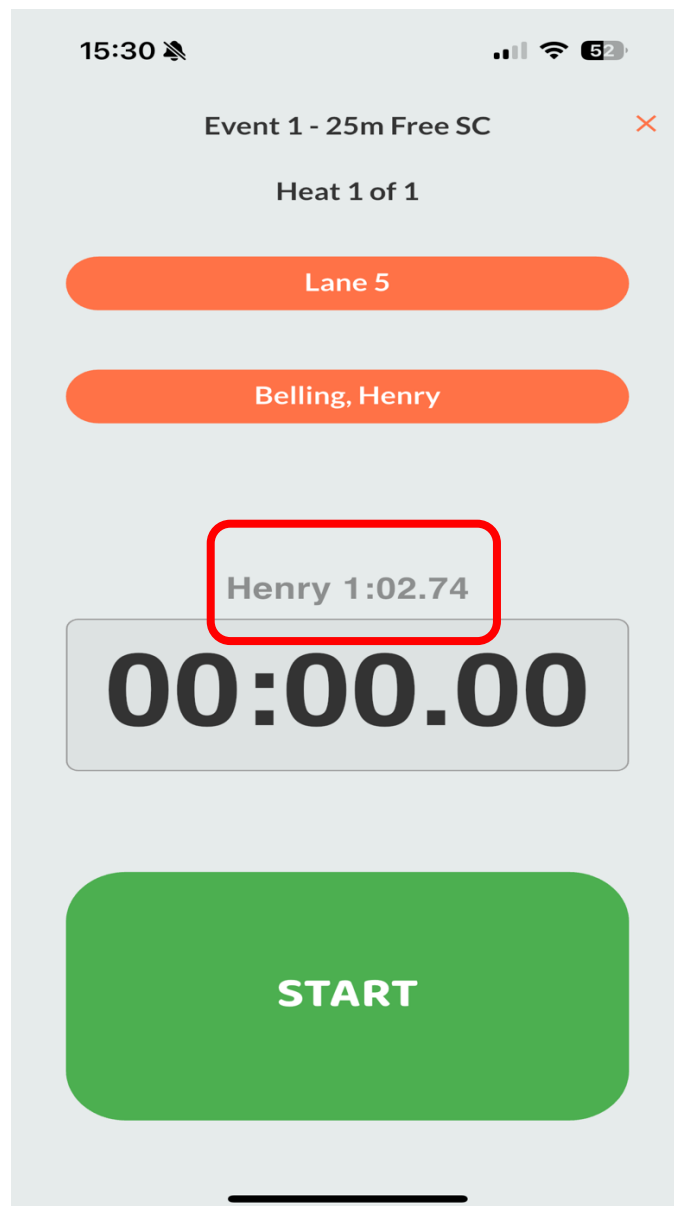
1. As the swimmer touches the wall, click the Stop Button



2. If the recorded time is accurate and matches closely with the other timekeeper's result, Click Save



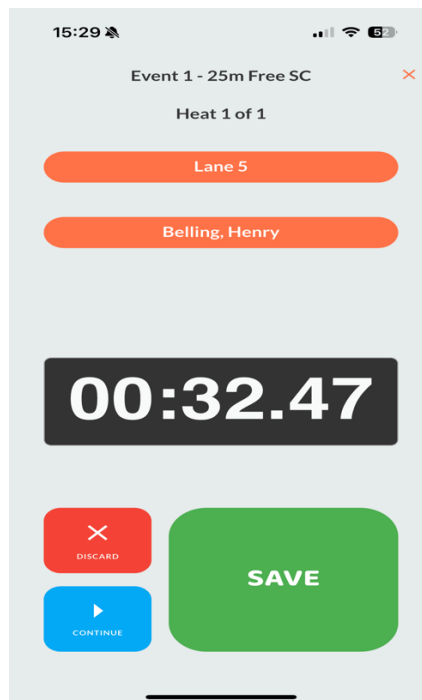
3. Screen will refresh for the next race
4. Previous time will display above time box



Timekeeping: When timing is interrupted before swimmer finishes the race

Sometimes during timekeeping, the stop button may be pressed accidentally before the swimmer finishes, or water may land on the screen and cause the timing to stop. If you notice this before the swimmer reaches the wall, follow these steps:

1. The following screen will display if timing has been interrupted

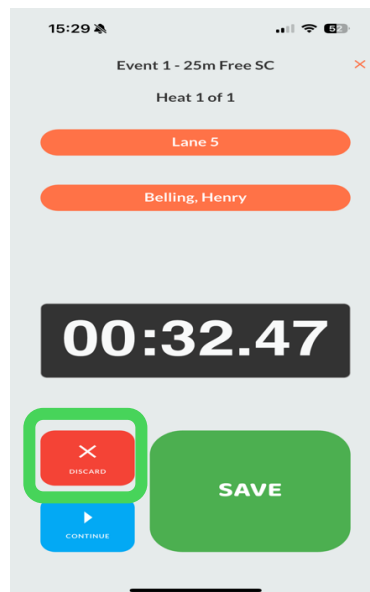


2. If the swimmer has not yet finished the race, select the continue button. The timing will automatically resync with the race starter system.
3. Continue timekeeping as normal
4. Press Stop button when swimmer touches the wall
5. Click Save

Timekeeping: When a Recorded Time is Wrong

Sometimes mistakes occur, such as missing the moment a swimmer touches the wall or pressing the stop button too early. This can result in a time that is noticeably different from the other timekeeper's result. If this happens, notify the Race Secretary that there is an issue with the times. If your time is identified as incorrect, you will be asked to discard it.

1. To discard a time, click the discard button on the screen.



2. The screen will display a notification to confirm you wish to discard the time and reset the time. Click Ok. Screen will refresh for next race.

